SAKSHI KAKDE

sakshi@terpmail.umd.edu | +1 240-714-0043 | GitHub: sakshikakde | LinkedIn: Sakshi Kakde | Website: sakshikakde | United States Domain skills: Robot Perception, Computer Vision, Event Vision, Sensor Fusion, Mapping, Localization, Deep Learning, Artificial Intelligence

EDUCATION

University of Maryland, College Park

M.Eng. Robotics | **CGPA: 3.87/4** | Roles: Teaching Assistant for <u>CMSC426</u> (Computer Vision) and <u>ENPM673</u> (Perception for Robotics). Courses: Foundations of Deep Learning, Numerical Optimization, Perception, Planning and Controls for Robotics, Software Development.

Visvesvaraya National Institute of Technology, India

B. Tech. Electrical and Electronics | CGPA: 8/10 | Roles: Core team member of IVLABS.

SKILLS

Programming Languages: Python, C++, MATLAB

Libraries and Tools: OpenCV, PyTorch, TensorFlow, ROS, pytest, gtest, Git, AWS, Docker, DynamoDB, Postman, Jira Deep Learning Architectures: VGG16, ResNet, DenseNet, HomographNet, SfMLearner, LSTM, LSTM with Attention, SIREN, Transformers, NeRF.

WORK EXPERIENCE

Quidient | AI/ML Engineer

Columbia, Maryland

- Working on Neural Radiance Field based approaches to estimate light fields for an indoor environment.
- Researching the fusion of physics based rendering along with NeRF, to accurately reconstruct non-lambertian surfaces.

Apple, Technology Development Group | Research Intern

Sunnyvale, California

- Estimated camera pose using **semantic** information with classical and deep learning methods.
- Used perspective-3-points method with distance transform for loss function.
- Trained a Neural Radiance Field (NeRF) model on semantic images to learn scene geometry.
- Used inverted Neural Radiance Field approach to estimate pose given an initial guess and a trained NeRF model.

Perception and Robotics Group (PRG) | Research Assistant

University of Maryland

- Estimated camera motion using a **D**ynamic **V**ision **S**ensor (event camera) in a static environment.
- Derived a loss function using the brightness constraints to simultaneously estimate optical flow and image gradients.
- Posed this as an optimization problem to estimate a fixed set of parameters that define the flow.

The Hi-tech Robotic Systemz Ltd. | Research Engineer

Gurugram, India

- Implemented Normal Distribution Transform matching algorithm for localization on 3D maps.
- Estimated vehicle pose by fusing GPS and localizer pose with IMU data using a Kalman filter. (Video)
- Developed a server to load maps depending on the vehicle coordinates to increase the computational efficiency by aprox. 50%.
- Developed and maintained **C++** drivers for Trimble and AN Spatial GPS modules.
- Fused GPS and IMU data to estimate vehicle velocity and reduced the noise by approx. 40%. (Video)

PROJECTS

NeRF++ - Implemented NeRF++ using **PyTorch** to render a 360-degree view. The implementation involves utilizing two NeRF models: one for the background using **inverse spherical coordinates** and another for the foreground. <u>Details</u>

Interpretability of video classifier - Studied the problem of identifying both temporally and spatially salient features for a video classification problem. Used *Temporal Saliency Rescaling* methods to get better results. *GitHub*

SfMLearner - Used unsupervised learning approach to estimate depth and egomotion from image sequences. Github

Structure from Motion - Reconstructed a **3D scene** and simultaneously obtained the camera poses from a given set of images using their feature points correspondence (triangulation and nonlinear optimization). <u>GitHub</u>

Face Swap - Swapped faces in videos using traditional (Delaunay Triangulation and Thin Plate Spline) and deep learning (Position Map Regression Network) methods. <u>*GitHub*</u>

Auto Pano - Stitched images to create a **panorama** using traditional (Homography estimation using feature points) and deep learning (HomographyNet: Supervised and unsupervised) methods. <u>*GitHub*</u>

Auto Calib - Implemented Zhang's camera calibration technique with non-linear optimization. GitHub

Edge Detection - Detected edges using a simplified version of the probability of boundary detection algorithm. <u>*GitHub*</u>

Lane Detection and Turn Prediction - Detected lanes using curve fitting approach and estimated road curvature. GitHub

Depth using stereo vision- Estimated pixel-wise depth using a sliding window approach. GitHub

Robot Path Planning - Implemented BFS, DFS, Dijkstra, A*, RRT, RRT* and bi-RRT for holonomic and non-holonomic robots.

Feb 2023 - Present

May 2022 - Aug 2022

June 2018 - May 2020

May 2021 - Jan 2022

Jan 2021 - Dec 2022 on for Robotics).

July 2014 - May 2018